## Life-Wide Learning Grant 2021-22

# Category 1: To organise / participate in life-wide learning activities

1.1 To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness

Domain	Brief Description of the Activity		Period/Date	No. of students (Level) Amount \$ (each; tot		Estimated		Person-in					
		Objectives				Brief Description of Monitoring / Evaluation Mechanism	Expenses (\$)	Intellectual Development (Closely related to curriculum)	Moral & Civic Education	Physical & Aesthetic Development	Community Service	Career- related Experience	charge (Initial)
haring of good practices in earning	Learning Celebration	To share the learning experiences among the students and boost the self-confidence in learning	Twice a year	Whole school	1,000	Participation of students in the activity	1,000	Y					WLS
inglish Language	AFTEC drama show	To experience English drama performed by professionals	Second Term	246 (S1-2)	100/student; 24600	Survey and journal response	24,600	Y		Y			MOU
English Language	Drama & speech competitions	To enhance the English speaking standard of students	Second Term	60 (S1-S5)	85/student; 5100	Performance in the competitions	5,100	Y					MOU
'hinese Language	Speech Festival	To let students appreciate the art of poetry and speech	Whole Year	60 (S1-S5)	85/student; 5100	Performance in the competitions	5,100	Y		Y			MOU
Aathematics	External competitions	To enhance the standard of Mathematics	Whole Year	25 (S1-S5)	100/student; 2,500	Performance in the competitions	2,500	Y					LCK
Geography, History &	S4 and S5 Geography field camp, History & Economics field visit	To acquire Geography fieldwork skills, understand Cheung Chau cultural heritage and economic operation of Ocean Park	Second Term	Geog.:24 (S4) + 24 (S5) Hist.: 48(S4) Econ:17(S4)	Geog:500/student; 24,000 Hist:40/student; 1920 Econ:70/student; 1190	Performance in the field works	27,110	Y					CSK HSC LKO
BAFS	Stock Trading Guru Board Game Competition	To raise the awareness of students on factors affecting stock prices	2nd term	40 all forms	15/student; 600	Participation of students in the activity	600	Y	Y				CMY
	長春社本地考察	透過考察活動了解香港歷史發展與國家關係	Second Term	20(S1-S5)	225/student; 4,500	Teacher observation and quality of students' work	4,500	Y	Y				LMY
	Comic Design Competition & Paper Making	以輕鬆的方法,讓同學透過活動,加強其對中國歷 史的興趣,進而提升自主學習的能力	Second Term	40(S1-S3)	35/student; 1,400	Teacher observation and quality of students' work	1,400	Y	Y				LMY

Cross KLA (e.g. STEM)											
Environmental Education	Training programme on organic farming	To learn the practice of organic farming	Whole year	40	200/lesson; 32,400	Students' work	32,400	Y			CSK
Arts Education		Appreciation of architecture, painting and music in different countries	Once in each term	122 (S2)	3,000	Student survey	6,000		Y		FWM
STEAM Education		To enrich the avaiation knowledge and integrate the knowledge of science and geograpy in aviation	Whole year	15(S4)	2,940/student	Teacher assessment	44,100	Y	Y	Y	LCF
	VR production course	Training course of 10 IT elite students to master the production of VR	Whole year	10 (S1-S4)	2,100/student	Students' work	21,000	Y	Y		LoKO
	Training programme for scientific investigation	Training course for science elites to master the scientific investigation	Whole year	10 (S1-S3)	5,000/student	Students' work	50,000	Υ			LMF
		To provide STEM education for students and raise students' interest in STEM related areas	Whole year	120 (S1)	12,000	Students' work	15,000	Υ			CKF
	activities and competitions			S1-S6	1,000	Students' work	4,400	Υ			LCF
	Maker Lab	To enrich the students' skills in scientific investigation and application of scientific knowledge in daily lives	Whole year	24 (S1-S3)	2080/student; 49900	Students' work	49,900	Υ			YSN
						Subtotal	222,800				

1.2 To organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in students positive values and attitudes (e.g. activities on multiple intelligences; physical, aesthetic and cultural activities; leadership training; service learning; clubs and societies; school team training; uniformed groups; military camps)

									Essential	Learning Expo	eriences		
Domain	Brief Description of the Activity	Objectives	Date	No. of students (Level)	Amount \$ (each and total)	Brief Description of Monitoring / Evaluation Mechanism	Estimated Expenses (\$)	Intellectual Development (Closely related to curriculum)	Moral & Civic Education	Physical & Aesthetic Development	Community Service	Career- related Experience	Person-in- charge (Initial)
Developing a caring community - Counselling Activities	Various activities and workshops related to values education and couselling support to students	To enhance physical and mental health of students and cultivate positive values towards life	Whole year	Whole school	97/student; 67,170	Teacher observation, student survey	67,170		Y				LH
Developing a caring community - Community Services	Community services	To provide training, help students know more about the needs of the community and organise activities	Second term	S2, S4, S5	218/student; 75,000	teachers observation & survey	75,000				Y		YCP
Positive values and attitudes		To promote positive attitudes and behaviour in Model Class competition	Whole Year	\$1-\$6	2000/form; 12,000	Records of attendance, handing in homework	12,000		Y				LMF
	Legoâ Serious Playâ 激發創意重新 出發工作坊	Through this workshop, the S5 students will explore 1. Who am $I - what$ attributes I have 2. What do I want and what it means 3. My missions in $\bullet$ 24 hours $\bullet$ 7 days $\bullet$ 30 days	Second term	85	28,000/class; 112,000	Teacher observation and student self reflection	112,000					Y	CMY YLL

	Talk on Growth Mindset	To cultivate growth mindset and positive attitudes towards adversity	September 2021	\$3, \$5, \$6	500/form; 1,500	Student survey	1,200	Y				CMY
	Positive emotion workshop	To enhance positive emotion and mental health among students	1st Term	S4	3,000/class; 12,000	Teacher observation, student survey	12,000	Y				LYT
	Discovery of Effective Teamwork Workshop with Lego®	To realize how soft skills (Emotional Awareness & Empathy, Communication, Time Management, Problem- solving and Active Listening) contribute to the team-work effectiveness	1st Term	17 (S4 & S5)	1,000/student; 17,000	Teacher observation, students' reflection	17,000	Y			Y	СМУ
	Class activities	To unify students in class and raise their sense of belonging to their own class/ the school	Whole year	S1-S6	\$2,500/Form x 6 + \$50/student x 694; \$15,000, \$34,700	Teacher observation	49,700	Y				СМУ
	Good Learning Habits Enhancement Scheme	To encourage students to establish good learning habits	Whole year	S1 & 2	\$2000/Form	Teacher observation and students' reflection	4,000	Y				LYM FWM
Aoral & Civic Education	Basic Law Education	To help students understand more about Basic Law	1st Term	Whole school	500	teacher observation	500	Y				HSC
	Intensive summer training course of Volleyball Team	To raise the skills in volleyball competitions	July 2022	20	500/student; \$10,000	Performance in sports competition	10,000		Y			TSN
	Intensive summer training course of Table-tennis Team	To raise the skills in table-tennis competitions	July 2022	12	400/student; \$4,800	Performance in sports competition	4,800		Y			TSN
Individual Excellence - Sports Education	Training programmes of School Basketball Teams	To improve the performance of Basketball Team in inter- school competitions.	Whole year	A-C Grade	400/hour; 83,000	Performance of basketball teams in competitions	83,000		Y			TSN
	Training programmes of School Table-tennis Teams	To improve the performance of Table-tennis Team in inter-school competitions.	Whole year	A-C Grade	400/hour; 64,000	Performance of basketball teams in competitions	64,000		Y			TSN
	Training programmes of School Track and Field Teams	To improve the performance of Track and Field Team in inter-school competitions.	Whole year	A-C Grade	500/hour; 80,000	Performance of basketball teams in competitions	80,000		Y			TSN
	Participation in Inter-school sports competitions	To stretch the potentials of students in sports	Whole year	A-C Grade	6,000	Performance of sports teams in competitions	6,000		Y			TSN
	School sports competition	To stretch the potentials of students in sports	Whole year	A-C Grade	14,000	Performance of sports teams in competitions	14,000		Y			TSN
	Wood carving and digital drawing	To enhance students' creativity and problem solving skills through the training of wood carving, digital drawing and aviation training	Whole year	40 (S4)	975/student; 39000	Students' work	39,000	Y	Y			MWY
	Training programme of Video-taking	To foster the creativity of students and equip them with the skills of video-taking	Whole year	20 (S4)	50,000	Students' work	50,000		Y			LoKO
	Training programmes of Dance Team	To stretch the potentials of students in music and sports	Whole year	S2-5	800/hoour; \$64000	Performance in Open Day and Variety Show	64,000		Y			TSN
ndividual Excellence - Asethetic	Drama training and backstage management courses	To stretch the potentials of students in drama	Whole year	S1-5	\$900/Hour + \$6000/Script	Performance of students in drama show and competition	49,200		Y			LYT
Education	Training of choir	To stretch the potential of students in music	Whole year	S1-S5	450/hour; 24300	Performance in Variety Show	24,300		Y			FWM
	Cognitio College Band	<ol> <li>To stretch students' musical potential by providing proper training</li> <li>To develop students' confidence, attentiveness and persversance</li> <li>To enhance the cultural ambience of the whole school and the community</li> </ol>	Whole Year	S.1-6(Around 50 students)	1,800/student, \$90,000	<ol> <li>Observation of students by the teachers- in-charge</li> <li>Performance assessment of students by the music director and teachers-in-charge</li> <li>Results of external competitions</li> </ol>	90,000		Y	Y		WTK /LKY
	Talk on Art appreciation	Art appreciation, Music Vs Architecture	second term	S2	1500	teacher observation	1,500		Y			FWM
	First-aid course for Hiking Group Committee Members	To enrich the knowledge and skills of students on first aid	Whole year	16 (S1-S5)	380/student; 6080	Student performance	6,080			Y		CHS
ndividual Excellence	Organizing activities by CCA groups	To stretch the potentials of students in various areas	Whole year	All students	63,500	Teacher observation and student performance	63,500		Y	Y		MWY
	Experiential workshops, visits and exhibitions for Elite Team	To encourage students to broaden their horizons and achieve individual excellence	Whole year	21 S5&S6 students	500; 10,500	Students' performances in workshop	10,500	Y			Y	CMY

#### 1.3 To organise or participate in non-local exchange activities or competitions to broaden students' horizons

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Domain	Brief Description of the Activity	Objectives	Date		Brief Description of Monitoring /	Estimated Expenses (\$)	Intellectual Development (Closely related to curriculum)	Moral & Civic Education	Physical & Aesthetic Development	Community Service	Career-related Experience	Person-in- charge (Initial)
NIL												
					Subtotal	0						

## Estimated Expenditure of Category 1 1,305,160

#### Category 2: To procure equipment, consumables and learning resources for promoting life-wide learning

Domain	Items	Purposes	Number	Estimated Expenses	Teacher-in-charge (Initial)
Cognitio College Symphonic Band	Award badges	To encourage students to strive for excellence in their music performance and recognise their progress and achievement	100	3,500	LKY / WTK / WLS
Cognitio College Symphonic Band	Uniform	To develop a sense of belonging and achieve unity through proper performance attire	70	4,900	LKY / WTK / WLS
STEAM Education	Education Kits	Purchasing Vision Kits and Voice Kits for Google AIY Artificial Intelligence Project	20	31,500	LCF

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	Uniform of Dance School Team	To arouse the sense of belonging of students	30	6,000	TSN	Est
	Uniform of Rope-skipping School Teams	To arouse the sense of belonging of students	20	4,000	TSN	
	Uniform of Track and Field School Teams	To arouse the sense of belonging of students	40	8,000	TSN	
Sports	Uniform of Table-tennis School Teams	To arouse the sense of belonging of students	20	4,000	TSN	
	Uniform of Volleyball School Teams	To arouse the sense of belonging of students	60	12,000	TSN	
	Uniform of Basketball School Teams	To arouse the sense of belonging of students	76	16,800	TSN	
Aesthetic Education (OLE)	LEAD	materials	14	2,000	CKF	
Aesthetic Education (OLE)	Guitar	equipments(Buying guitars)	8	5,000	FWM	
Aesthetic Education (OLE)	wood carving	equipment, tools and materials for wood carving	20	24,000	MWY	
Aesthetic Education (OLE)	Rent Aerosim Flight Simulator for an academic year	Aerosim Flight Simulator is a tool used in avaiation lessons, encourage students to control a plane as a pilot.	2	44,100	LCF	
Aesthetic Education (OLE)	Aerosim Flight Simulator	Aerosim Flight Simulator is a tool used in avaiation lessons, encourage students to control a plane as a pilot.	2	115,000	LCF	
Aesthetic Education (OLE)	Procreate APP	Procreate APP is a tool used in digital drawing lessons, encourage students to create their own animation.	21	1,638	MWY / WWY	

Estimated Expenditure of Category 2 282,438 Total Estimated Expenditure of Category 1 & 2 1,587,598

## Estimated Number of Beneficiaries

Total number of students in the school	696	
Estimated number of student beneficiaries	696	
Percentage of students benefitting from the Grant (%)	100	
Expected income \$(150000+24x42000)		1,158,00
Amount carried forward from 2020-21 surplus		1,000,00
Total		2,158,000